TOWN OF WEDDINGTON REGULAR TOWN COUNCIL MEETING MONDAY, OCTOBER 11, 2010 – 7:00 P.M. WEDDINGTON TOWN HALL 1924 WEDDINGTON ROAD WEDDINGTON, NC 28104 AGENDA

Prayer - Mayor Nancy D. Anderson

- 1. Call to Order
- 2. Pledge of Allegiance
- 3. Determination of Quorum/Additions or Deletions to the Agenda
- 4. Public Hearing
 - A. Review and Consideration of Text Amendments to Chapter 38, Article II of the Weddington Code of Ordinances Planning Board
- 5. Public Comment Speakers are limited to three (3) minutes or less and Large Groups are Encouraged to Designate a Spokesperson
- 6. Approval of Minutes
 - A. August 9, 2010 Regular Town Council Meeting
 - B. Consideration of Approval of Resolution to Open Closed Session Minutes or Portions Thereof
- 7. Consideration of Public Hearing
 - A. Consideration of Ordinance Adopting Text Amendments to Chapter 38, Article II of the Weddington Code of Ordinances Planning Board
- 8. Old Business
 - A. Discussion of Results from Annexation Survey and Consideration of Further Action
 - B. Discussion and Consideration of Calling for a Public Hearing to Consider an Ordinance Regulating the Residential Open Burning of Yard Waste in the Corporate Weddington Town Limits (Public Hearing to be held November 8, 2010 at 7:00 p.m. at the Weddington Town Hall)
- 9. New Business
 - A. Discussion and Consideration of Participating in the Urban Archery Season
 - B. Discussion of the Future of the Western Union County Library
 - C. Discussion and Consideration of Resolution Adopting Union County's Regional Library Policy
 - D. Consideration of Appointments to Board and Committees
 - E. Review and Consideration of a Code of Ethics for the Weddington Town Council
 - F. Consideration of Amendment #4 to the Interlocal Agreement between Union County and the Town of Weddington
- 10. Update from Town Planner
- 11. Update from Town Administrator/Clerk
- 12. Public Safety Report

- 13. Update from Finance Officer and Tax Collector
- 14. Transportation Report
- 15. Council Comments
- 16. Adjournment